



Year 1/2
Summer

Moor First Geography
Knowledge Organiser
Why live by the sea?

Weaving Concepts



Human Features



Physical Features



Geographical Skills



WHAT SHOULD I ALREADY KNOW?

- Explain what a continent is and name all 7.
- Be able to locate the equator and the North and South poles, on a globe.
- Know how many oceans there are.



What will I learn?

- I will identify the following physical features: mountain, lake, island, valley, river, cliff, forest and beach.
- I will identify human features, including: city, town, village, factory, farm, house, office, port, harbour and shop.

I will look at the coastal areas of the UK, using maps and photographs, and discuss the benefits of living near the sea.



Physical and Human Features

A **seaside** has many **physical features**. **Physical features** are natural features, such as the **sea**, **beaches**, **cliffs** and different types of **vegetation**.

Human features found at **seasides** might include a **pier**, **promenade**, **port**, **harbour** and shops. These are all made by humans.

VOCABULARY

coast	The area where the sea and land meet.
harbour	Place where ships shelter safely
valley	A low area often running between hills or mountains

Other terms will also be explored, matched to photos/pictures and sorted into physical or human features.

cliff	Vertical natural wall of rock
Port	Place where ships load and unload